

STOP-MARK

PERUSAL

Thomas Willmann

Stop-Mark

for any 6 percussions

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Duration 2'10"

♩ = 124-130

Part 1
Part 2
Part 3
Part 4
Part 5
Part 6

1
2
3
4
6

* Note head "x" = hit on any alternative source for sound (i.e. stand/floor/side/rim)

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7

Musical score for measures 7-9. The score is written for six staves (1-6). Measure 7 starts with a dynamic marking of *p*. The notation includes quarter notes, eighth notes, and sixteenth notes with accents. Measure 8 continues the pattern with similar dynamics. Measure 9 features more complex rhythmic patterns with accents and a dynamic marking of *p*.

10

Musical score for measures 10-12. The score is written for six staves (1-6). Measure 10 begins with a dynamic marking of *mf*. The notation includes quarter notes, eighth notes, and sixteenth notes with accents. Measure 11 continues the pattern with dynamic markings of *mf* and *pp*. Measure 12 features more complex rhythmic patterns with accents and a dynamic marking of *mf*.

13

Musical score for measures 13-15. The score consists of six staves (1-6) with treble clefs and a common time signature. The music features a rhythmic pattern of eighth and sixteenth notes. A large, bold watermark 'PREPUSAN' is overlaid diagonally across the score. The dynamic marking *ff* (fortissimo) is present in measures 14 and 15.

16

Musical score for measures 16-18. The score consists of six staves (1-6) with treble clefs and a common time signature. The music features a rhythmic pattern of eighth and sixteenth notes. A large, bold watermark 'PREPUSAN' is overlaid diagonally across the score. The dynamic marking *pp* (pianissimo) is present in measures 17 and 18. The score includes various musical notations such as accents and slurs.

19

22

mf *pp* *pp* *mf* *pp* *mf* *pp* *mf* *pp* *mf* *pp* *mf* *pp*

cha cha cha cha whistle randomly SHIFT
 cha cha cha cha whistle randomly SHIFT
 cha cha cha cha whistle randomly SHIFT
 cha cha cha cha whistle randomly SHIFT
 cha cha cha cha whistle randomly SHIFT
 cha cha cha cha whistle randomly SHIFT

* SHIFT = move one instrument over/clockwise starting on the first note

B

27

1 *mp*

2 *mp*

3 *mp*

4 *mp*

5 *mp*

6 *mp*

30

1 *pp*

2 *pp*

3 *pp*

4 *pp*

5 *pp*

6 *pp*

33

1 Yell "Stop" Yell "Wait"

2 Yell "Stop" Yell "Wait"

3 Yell "Stop" Yell "Wait"

4 Yell "Stop" Yell "Wait"

5 Yell "Stop" Yell "Wait"

6 Yell "Stop" Yell "Wait"

f *mf*

37

1 *p*

2 *mf*

3 *mf*

4 *p* *mf*

5 *mf*

6 *p* *mf*

p *mf*

40

Musical score for measures 40-42, six staves. The score includes various musical notations such as notes, rests, and dynamic markings like accents (>).

43

Musical score for measures 43-46, six staves. The score includes various musical notations such as notes, rests, and dynamic markings like *p*. The lyrics "cha cha cha cha" are written below the staves, corresponding to the notes in measures 44-46.

46 whistle randomly SHIFT **C**

1 whistle randomly SHIFT *mf pp* *mf pp*

2 whistle randomly SHIFT *mf pp* *mf pp*

3 whistle randomly SHIFT *mf pp* *mf pp*

4 whistle randomly SHIFT *mf pp* *mf pp*

5 whistle randomly SHIFT *mf pp* *mf pp*

6 whistle randomly SHIFT *mf pp* *mf pp*

51

1 *f* Yell "Who?" *p*

2 *f* Yell "Who?" *p*

3 *f* Yell "Who?" *p*

4 *f* Yell "Who?" *p*

5 *f* Yell "Who?" *p*

6 *f* Yell "Who?" *p*

55

1 *mf* Yell "Stop"

2 *mf* Yell "Stop"

3 *mf* Yell "Stop"

4 *mf* Yell "Stop"

5 *mf* Yell "Stop"

6 *mf* "Stop" *p*

58

1 *mf* "Mmmmmm"

2 *mf* "Mmmmmm"

3 *mf* "Mmmmmm"

4 *mf* "Mmmmmm"

5 *mf* "Mmmmmm"

6 *mf* "Mmmmmm"

* Optional = Tune the last hum to a pre-determined chord